

## Cognition-Enabled Transferable Embodied Al

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## **Motivation**



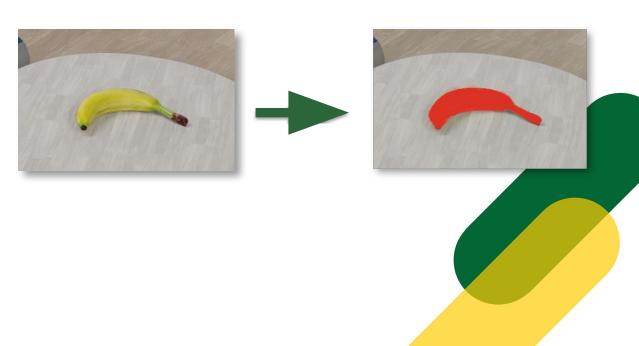


## **Perception for Robotic Manipulation**



### **Object detection**

- often involves segmentation
  + feature extraction
- adds semantic information
- is a classification problem
- requires the appearance (color, texture) of objects



## **Perception for Robotic Manipulation**

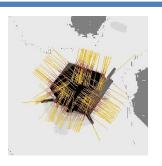


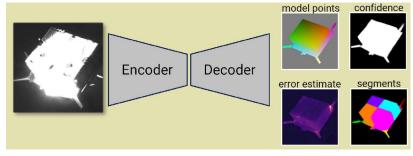
**Object detection** 

Object pose estimation

- retrieves the exact position and orientation in the camera (robot) frame
- is a regression problem
- requires the exact geometry of objects really?



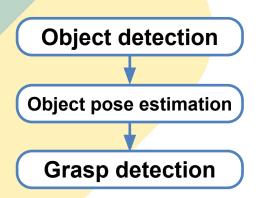




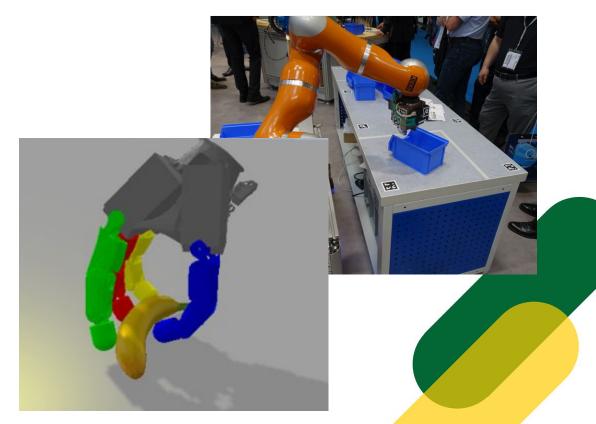
Ulmer, Durner, Sundermeyer, Stoiber, Triebel, "6D Object Pose Estimation from Approximate 3D Models for Orbital Robotics", IROS *2023* 

## **Perception for Robotic Manipulation**





- finds the pose of the robotic gripper for a grasp
- is a *regression* problem
- requires the exact geometry and kinematics of the gripper



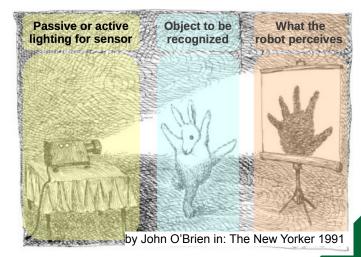
### What are the Main Problems?

# euR BIN

### "Inverse" Problems

- find a plausible cause for a given effect
- e.g.: object detection, grasp detection





### **Open-world Assumption**

- unknown objects can always appear
- distinguish the known from the unknown

## From the Lab to the Kitchen (Part I)

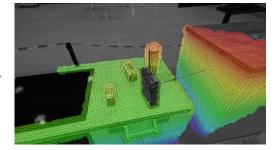




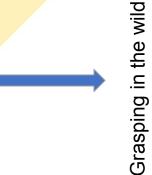
Simulated training data



Object pose estimation in the lab



Objects and obstacles in the real environment





## From the Lab ... (Part II)



instance makes by INSTR.



grasp predictions by Contact-GraspNat.





Cluttered scene

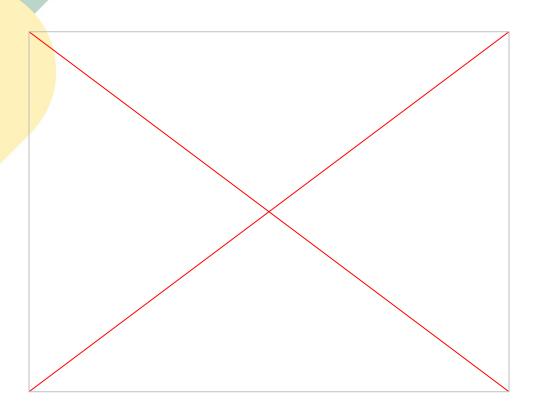
## Virtual Research Building

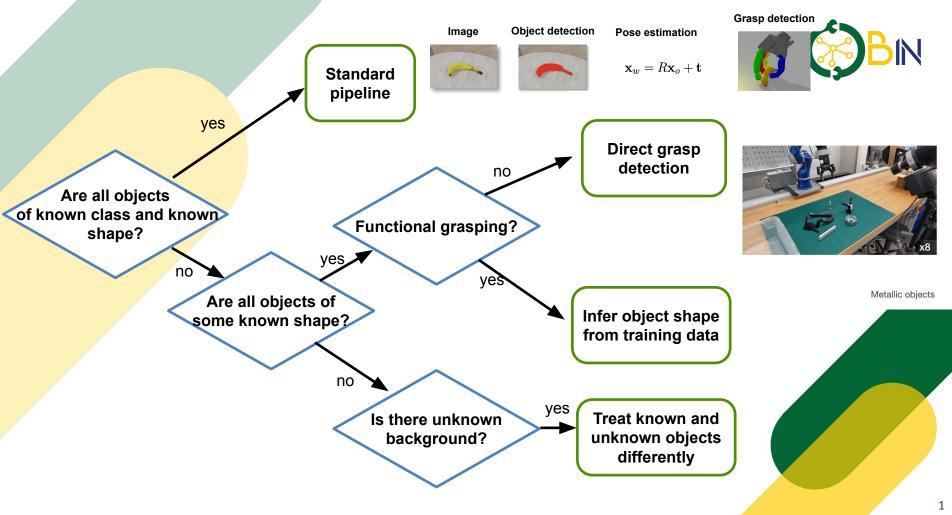




## **Transfer to real world scenarios**









**Thank You!**